Discrete Mathematics Trees

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Content

Trees

Introduction Spanning Tree

Rooted Trees

Introduction Operation Tree m-ary Trees

Definition

tree:

Graph G is called a tree if G is connected and contains no cycles.

► Graph whose connected components are trees: *forest*

Theorem

There is exactly one path between a node pair in a tree.

- ▶ There is a path because the tree is connected.
- ▶ If there were more than one path:



Theorem

The following statements are equivalent for a loop-free undirected graph G(V, E) and $|V| \ge 2$:

- 1. G is a tree (is connected and has no cycles.)
- 2. there is exactly one path between each node pair.
- 3. *G* is connected, but if an edge is removed it becomes disconnected.
- 4. G does not have a cycle, but if an edge is added between any two nodes a cycle is formed.
- proof method: $1 \Rightarrow 2 \Rightarrow 3 \Rightarrow 4 \Rightarrow 1$

Theorem

The following statements are equivalent for a loop-free undirected graph T(V, E):

- 1. T is a tree.
- 2. T is connected, and |V| = |E| + 1
- 3. T contains no cycles, and |V| = |E| + 1

Theorem

For every tree T(V, E), if $|V| \ge 2$, then T has at least two pendant vertices.

Proof.

Spanning Tree

Definition spanning tree: A subgraph T of a graph G is called a spanning tree of G, if T is a tree and T includes all vertices of G.

Definition minimum spanning tree:

A spanning tree for which the sum of the edge weights is minimum.

Kruskal's Algorithm

Kruskal's algorithm

- 1. Set the counter $i \leftarrow 1$, select $e_1 \in E$, where $wt(e_1)$ is minimum
- 2. For $1 \le i \le n 2$:

if edges e_1, e_2, \ldots, e_i have been selected, select e_{i+1} from the remaining edges in G so that:

- wt(e_{i+1}) is minimum
- ► The subgraph determined by e₁, e₂,..., e_i, e_{i+1} contains no cycles.
- 3. Replace $i \leftarrow i + 1$
 - If i = n − 1 the subgraph with edges e₁, e₂,..., e_{n−1} is an optimal spanning tree of G.
 - If i < n 1 return to step 2.

Rooted Tree

- ▶ The tree *T* is a directed tree, if all edges of *T* are directed.
- ➤ T is called a rooted tree if there is a unique vertex r, called the root, with indegree of 0, and for all other vertices v the indegree is 1.
 - All vertices with outdegree 0 are called leaf.
 - All other vertices are called branch node or internal node.

Node Level

Definition level:

distance from root

- parent: preceeding node
- child: succeeding node

Example



- ▶ root: *r*
- ► leaves: x y z u v
- ▶ internal nodes: *p n t s q w*
- parent of y : w children of w : y and z

Binary Rooted Trees

- binary rooted tree: Every node has at most 2 children
- complete binary rooted tree: Every node has 0 or 2 children

Operation tree

- Mathematical operations can be represented by trees.
- root and internal nodes contain operators
- the leaves contain variables/constants

Traversal of Operation Tree

- 1. inorder: left sub-tree, root, right sub-tree
- 2. preorder: root, left sub-tree, right sub-tree
- 3. postorder:left sub-tree, right sub-tree, root
- Changing operator precedence requires parantheses in inorder notation.

Example

$$t + \frac{u \cdot v}{w + x - y^z}$$



Example of preorder traversal



$$+t/*uv+w-x\uparrow yz$$

Example of inorder traversal



$$t + u * v / w + x - y \uparrow z$$

Example of postorder traversal



$$t u v * w x y z \uparrow - + / +$$

m-ary Tree

Definition *m*-ary tree: The outdegree of all vertices, except leaves, is *m*.

m-ary Trees

Theorem

In an m-ary tree:

- number of nodes n
- number of leaves l
- number of internal nodes i

Example

Example

How many matches are played in a tennis tournament of 27 players?

- a leaf for each player: I = 27
- an internal node for each match: m = 2
- number of matches: $i = \frac{l-1}{m-1} = \frac{27-1}{2-1} = 26$