OBJECT-ORIENTED PROGRAMMING

3rd Homework Assignment

Due on: Friday, August 04, 2006 02:00 pm

In this final homework you will design and implement Exception classes for your Matrix library. After you design the exception classes, you need to update the Matrix library classes so that if certain conditions occur then the methods throw an appropriate exception object.

- You are provided startup project files which contains guidelines. Follow these guidelines in the source codes: http://www.cs.itu.edu.tr/~kurt/Courses/blg332ss/hw3_startup.zip
- Update the **Makefile** so that it contains target lines to compile the new exception classes.
- Before the submission make sure that **g++** compiles the codes and the program **runs** smoothly.
- Always use **make** to compile your project

How to submit:

1. Archive all files into a zip file named as **your_student_id.zip.**

DO NOT send core and executable files. We are not interested in your bugs that you have inserted into your source code.

2. Use the following link to submit your homework

http://www.ce.itu.edu.tr/Members/kurt/blg332ehw3/assignment_submit_form

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IMPORTANT

➢ Academic dishonesty including but not limited to cheating, plagiarism, collaboration is unacceptable and subject to disciplinary actions. Any student found guilty will have grade F. Assignments are due in class on the due date. Late assignments will generally not be accepted. Any exception must be approved. Approved late assignments are subject to a grade penalty.